

Neenah Parks and Recreation Department

2016 Summer Volleyball League Rules

RULE 1 - REGISTRATION

Section 1

- a. All team entry fees must be in the Parks & Recreation office by the deadline. Teams whose fees are not paid by this date will not be included in the league - NO EXCEPTION.
- b. Fees are not refundable after the season starts.

Section 2

- a. Each team must submit a roster-player list - of not less than 8 players for sixes leagues and 6 players for quad leagues. The minimum players on a roster ensures that you will have substitutes & avoid forfeits.
- b. False information on a roster will result in immediate forfeiture of all games that player participated in and suspension of that player from Parks & Recreation activities for one calendar year. Entire teams may also be suspended in cases of multiple violations.
- c. Players may be added anytime throughout the season. A player registration form is necessary, for players added to a roster after the initial roster has been turned into the office. Form must be turned in at least 1-day prior to playing. Emailing a pdf of a signed form is permissible.

RULE 2 - ELIGIBILITY

Section 1

A player who is 16 years of age or over, will be eligible to participate in summer leagues.

Section 2

After playing one game, a player cannot switch teams.

Section 3

A player may only play on ONE TEAM PER NIGHT sponsored by the Neenah Parks & Recreation Department

RULE 3 - POSTPONEMENTS, FORFEITS & PROTESTS

Section 1

Postponed games will be as rescheduled by the Parks & Recreation Department.

Section 2

Any team failing to appear at the scheduled starting time shall forfeit the first game. Failure to appear within 15 minutes forfeits the match.

Section 3

Any team forfeiting two matches for non-appearance will be dropped from the league.

Section 4

Team should have a full line-up. A team appearing with less than four players must forfeit.

Section 5

- a. Protests of Rule Interpretation

Protests concerning application or interpretation of the league rules must be in writing and submitted to the Parks & Recreation Department office within 48 hours of the match. A \$10.00 protest fee, refundable if the protest is sustained, must accompany the protest.

- b. Protest of Eligibility

1. Only members of teams in the League can file a protest on eligibility. (The Parks & Recreation Department staff has the prerogative to question and act on eligibility at any time.)
2. Managers who intend to protest a player's eligibility must do so prior to, or during the match in which their team is playing the team in question.

3. The protesting manager must inform the official, who must immediately inform the manager of the team protested.
4. The protesting manager must submit the protest, in writing, along with proof of ineligibility and a fee of \$10.00 within 48 hours of the match under protest, to the Parks & Recreation Department office at City Hall. The fee is refunded only if the protest is sustained.

Section 6

A match scheduled AFTER a forfeit shall not start until scheduled time, unless BOTH managers agree their teams are ready.

RULE 4 - OFFICIALS

Section 1

Officials chosen by the Parks and Recreation Department shall be in full authority of the match.

Section 2

Only team managers and coaches can question a decision of the official, and then only in case of rules interpretation and not in cases of judgment.

Section 3

Officials shall be in authority to recommend suspension of players to the Parks and Recreation Department to be forwarded to the Board of Appeals and must present it in writing.

RULE 5 - CONDUCT OF PLAYERS

Section 1

A player guilty of unsportsmanlike conduct in connection with any match or decision may be suspended from the league the balance of the season or any part thereof. Recommendations for suspension shall come from the official in writing.

Section 2

The Parks and Recreation Department in its transaction with a team will recognize that team's manager. Make certain that the Parks and Recreation Department has the name, address, phone, and email of the current manager. Inform the Department of any changes.

Section 3

DRINKING - The rules of the Neenah Parks & Recreation Department Commission prohibits ANY consumption of alcoholic beverages in any park where the leagues play.

- a. Any player from any Parks and Recreation Department league found guilty of drinking alcoholic beverages while participating in a league function (whether as a spectator or a player) will be dropped immediately from the league for a minimum of one calendar year. If the majority of the team are found guilty, the team will be dropped immediately.
- b. If spectators break the rules they will be removed from the park and a continuing breaking of the rules will mean banning of spectators from matches.

RULE 6 - BOARD OF APPEALS

Section 1

The Board of Appeals will act as the final authority on all matters concerning the leagues, whether expressed in these rules or not, and shall consist of the Parks and Recreation Department staff.

RULE 7 - PLAYING RULES

Section 1

Each match will be 3 games.

- a. All leagues will play rally scoring. (Points awarded after each called illegal hit or violation, regardless if serving.)
- b. First team to reach 25 points, wins. NO WIN BY 2.
- c. Serves that hit the net and go over (let serve) are legal and playable.

Section 2

National Federation Rules will govern play, with these exceptions:

- a. There are no time outs.
- b. Substitution of players. Substitutes are allowed during any dead ball situation. To assist with the flow of the games, it is suggested that the rotation of subs take place at the serve position.

RULE 8 - SPECIAL RULES FOR CO-ED**Section 1**

There must be at least 3 women on the playing court at all times. (Exception: If only 4 or 5 players, 2 women are okay.)

Section 2

If the ball is hit more than once before crossing the net, at least one of the hits must be made by a woman.

RULE 9 – SPECIAL RULES FOR QUADS**Section 1**

A line-up on the court must consist of 2 women & 2 men or 3 women & 1 man.

Section 2

Men cannot leave the ground for any hit. e.g. Kills, blocks or sets. Penalty is side-out or point.

